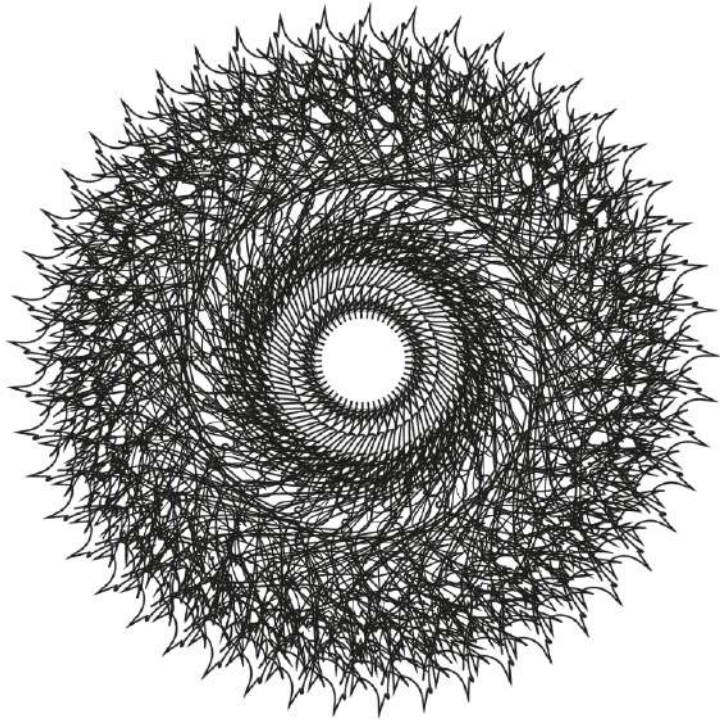
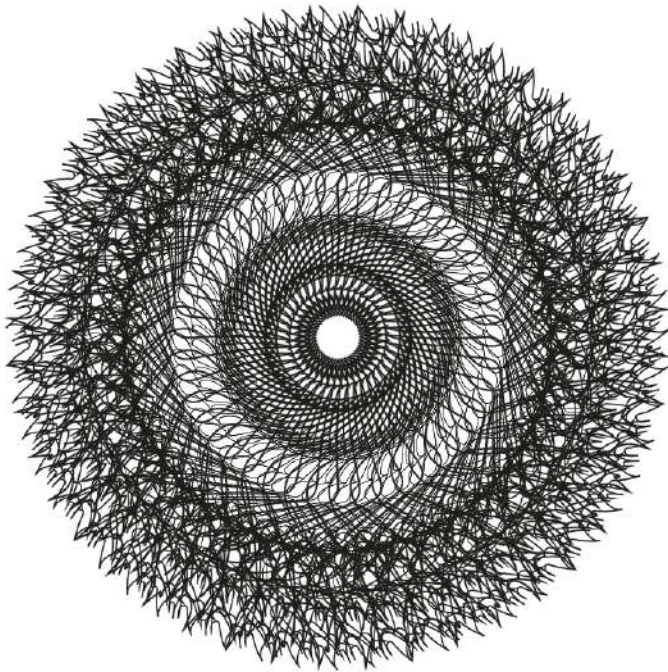


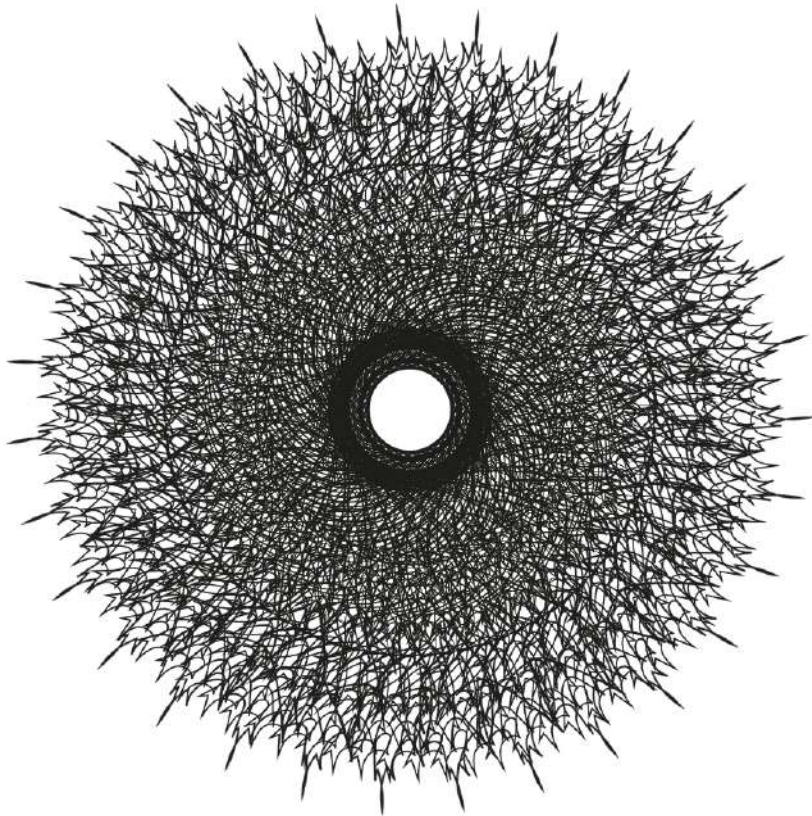
1



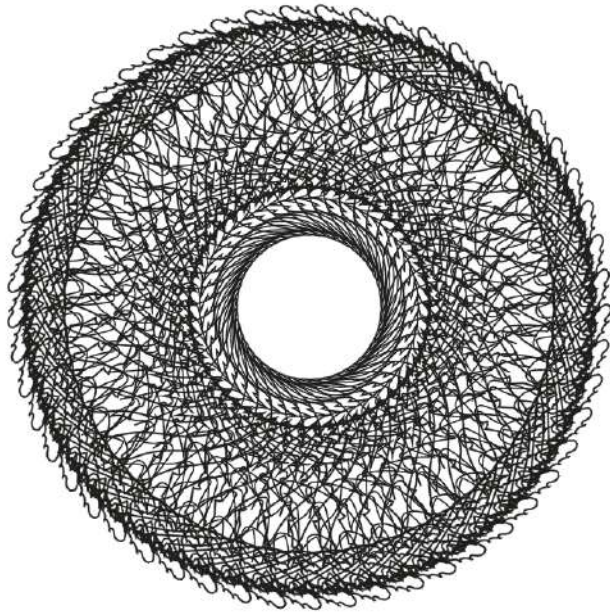
```
void draw() {  
  background(255);  
  push();  
  translate(width/2, height/2);  
  
  rosace2(21, mouseX+8,1);  
  
  rosace3(30, mouseX+17,0.8);  
  
  rosace4(7, mouseX+17,0.5);  
  
  rosace5(49, mouseX+14,1);  
  
  ang+=0.01;  
  pop();  
}
```



```
void draw() {  
  background(255);  
  push();  
  translate(width/2, height/2);  
  
  rosace5(44, mouseX+41,1);  
  
  rosace6(55, mouseX+134,0.8);  
  
  rosace7(64, mouseX+43,0.5);  
  
  ang+=0.01;  
  pop();  
}
```

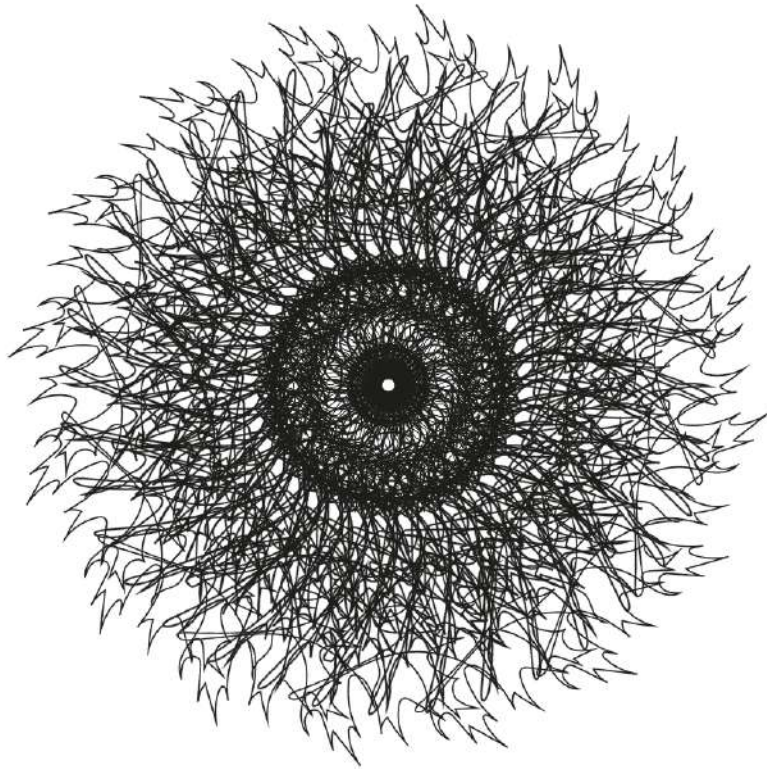


```
void draw() {  
  background(255);  
  push();  
  translate(width/2, height/2);  
  
  rosace3(31, mouseX+84,1);  
  
  rosace4(81, mouseX+113,0.8);  
  
  rosace7(68, mouseX+63,0.5);  
  
  ang+=0.01;  
  pop();  
}
```



```
void draw() {  
  background(255);  
  push();  
  translate(width/2, height/2);  
  
  rosace2(53, mouseX+65,1);  
  
  rosace6(45, mouseX+5,0.8);  
  
  ang+=0.01;  
  pop();  
}
```


5



```
void draw() {  
  background(255);  
  push();  
  translate(width/2, height/2);  
  
  rosace3(11, mouseX+111,1);  
  
  rosace4(16, mouseX+248,0.8);  
  
  rosace5(47, mouseX+29,0.5);  
  
  rosace8(36, mouseX+13,1);  
  
  ang+=0.01;  
  pop();  
}
```